

Inner Tube Water Polo

Playing Area:

- ◆ The playing area is 20 yards by 20 yards deep end to deep end.
- ◆ The goal sits on deck and the goal box is 5 feet long by 3 feet wide (marked by cones).

Equipment:

- ◆ If a player is wearing a non-sport two piece swim suit, they are required to wear a tee-shirt. This is recommended for all players to prevent bruising and rashes. Team colors are recommended.
- ◆ No eyeglasses are allowed. Goggles are permitted.
- ◆ No hats, caps or visors.
- ◆ It is suggested that for the safety of players that jewelry is removed.
- ◆ Inner tubes will be provided.

Game over view:

- ◆ 5 team members in the water at one time.
- ◆ Subs can be in the water outside the playing field or on the pool deck.
- ◆ 2 fifteen minute halves of running time with a 3 minute half time.
- ◆ Each team is allotted two 45 second time outs per half.
- ◆ Legal tube position: Players must sit in the center of tube with their legs draped over the edge. In order to participate in any action, a player must be in legal tube position.
- ◆ All shots must take place outside the goal box (5 x 3 box marked by cones on the pool deck).
- ◆ You can not obstruct a player that is trying to resume legal tube position.
- ◆ A player may not hold the ball in their hand/s for longer than 5 seconds at any time. Balls on a players lap may be held longer.
- ◆ A face-off will take place at the start of each half. Teams will switch ends for the 2nd half. After a goal the team scored upon will be given the ball and the goalie will throw the ball back in the play. The goalie may not throw past half the length of the pool (marked by cones).
- ◆ In the event of a tie a 2-minute overtime will be played. If a tie remains after the overtime, penalty shots will be attempted. The first team to 5 points wins.
- ◆ To prevent a player from advancing the ball, a defender may:
 - Move in front of the advancing player.
 - Knock away or seize the ball from an opposing player, avoiding physical contact.
 - Force the player with the ball out of their inner tube by grabbing, shaking, or dunking that player's inner tube.
 - Splashing the person with the ball, excluding the goalie.
 - 2 players competing for possession may attempt to tip the opposing player's tube.

Goalkeeper:

- ◆ Teams must designate a goalie.
- ◆ The goalie may not throw any ball more than half the length of the pool while in the goal box.
- ◆ The goalie cannot hold on to the side of the pool at any time and the goalie's inner tube cannot rest on the pool deck.
- ◆ The goalie cannot hold the ball in their hands for more than 5 seconds.

Minor Fouls: Results in the ball being turned over to the other team immediately.

- ◆ To hold, sink, or pull on an opponent not in control of the ball.
- ◆ Deliberate body contact. Kicking or striking an opponent with or without the ball.
- ◆ Grabbing an opponent's arms or legs.
- ◆ Holding the ball completely under water.
- ◆ A player may not hold onto the wall, lane lines, or goal while in possession of the ball, this includes the goalie.
- ◆ Hitting a player with the ball intentionally. This is not dodge ball.
- ◆ Any player, other than the goalie, entering the goal box.

Major Fouls: Results in a penalty shot for the opposing team (spot is marked by a cone 10ft. from goal).

- ◆ Committing a minor foul in the attempt to stop a goal from being scored.
- ◆ Excessive roughness, unsportsmanlike conduct, or language
- ◆ Intentionally delaying the game for the clear advantage of the stalling team.
- ◆ Jumping on or physically dunking the head/body of a player.

