

Intramural Kickball Rules

General

- All games will be held at the FRC.
- Teams will be made up of at least 6 players and 2 must be of the opposite sex.
- 9 players are allowed on the field at one time with at least 2 men and 2 women at all times.
- All team participants must be registered on the team roster. Any players added to the roster during the regular season must participate in two regular season games to be eligible for the playoffs. No additions to the roster can be made during the playoffs.

Field Rules

- If the ball is kicked over and past the nets in left and right field that kick is a home run.
- All wires that hold up the nets are in play, if a ball is caught off these wires it is an out.
- If the ball hits **ANY** part of the ceiling, or the lights it is an out. If a foul ball hits the ceiling it is an out. All climbing ropes and basketball hoops are considered part of the ceiling.
- If a ball hits the nets and is caught it is **NOT** an out.

Game Rules

The game rules follow the basic scoring principles as baseball or softball.

- A ball caught in the air is an out.
- 4 foul ball kicks is an out.
- A double kick will be an out.
- A pitched ball that bounces above the kicker's knee will be repitched.
- There are no strikeouts or walks.
- You may throw the ball at the runners to get them out, but the ball must hit the runner in the shoulders or below (unless they duck).
- All games will last 9 innings or 45 minutes, whichever ever comes first. In the case of a 45 minute game the last inning will be finished and then the game will be called.
- No extra inning play. A tie is a tie.
- There is no bunting. Kicks must reach the pitcher. Bunting will result in a dead ball and will be called a foul.
- There is no leading or stealing.
- On a fly ball runners **MUST** tag up before running.
- Runners get one base on a throw or a kick that goes out of play (beyond the curtain). If the fielder is in possession of the ball and falls or runs out of play, the ball will be considered in play.
- 10 run limit per inning, except for the last inning.
- Every player checked-in must bat. The batting order will be determined by the captain once all players have signed in. No changes can be made to the batting order once the game begins. If a person in the line-up fails to bat or people bat out of order, an out will be called.
- Substitutions in the field may be made freely throughout the game.
- A kick made in front of home plate will be considered a dead ball and will be called a foul.
- Infielders may not block the bases or the baseline. The runner will be awarded the base.